

**LISTING OF THE CLAIMS**

Pursuant to 37 C.F.R. § 1.121(c), the text of all pending claims, along with their current status, is set forth below.

1. - 61. (Canceled).

62. (Withdrawn) A method for transmitting data, comprising:  
transmitting the information packets comprising compressed frame buffer data from at least one source device to at least one destination device;  
receiving the information packets using at least one destination device;  
decompressing the frame buffer data within the information packets to provide uncompressed frame buffer data using at least one destination device; and  
transmitting at least a portion of the frame buffer data to display device communicatively coupled to the destination device;  
wherein the decompressed frame buffer data is stored within a dedicated frame buffer memory; and  
wherein the decompressed frame buffer data is transmitted from the dedicated frame buffer memory to the display device.

63. (Withdrawn) The method of claim 62, wherein transmitting the information packets comprising compressed frame buffer data from at least one source device to at least one destination device comprises transmitting the information packets across a network.

64. (Withdrawn) The method of claim 62, wherein the destination device comprises a network attachable display device.

65. (Withdrawn) The method of claim 62, wherein the at least one source device comprises a computer server.

66. (Withdrawn) The method of claim 62, wherein decompressing the frame buffer data within the information packets to provide uncompressed frame buffer data is performed at the same rate as transmitting at least a portion of the frame buffer data to display device communicatively coupled to the destination device.

67. (Previously Presented) A system for displaying data, comprising:  
a display device coupled to a network, the display device comprising:  
a network adapter configured to receive compressed frame buffer data from at least one source device;  
a dedicated decompression unit for decompressing at least a portion of the frame buffer data;  
a dedicated storage unit for storing at least a portion of the decompressed frame buffer data; and  
a display refresh unit for receiving at least a portion of the decompressed frame buffer data.

68. (Previously Presented) The system of claim 67, wherein the at least one source device comprises:  
a network interface;  
a memory unit comprising a frame buffer coupled to the network interface; and  
a compression unit adapted to compress data received from the memory unit coupled to the network interface.

69. (Previously Presented) The system of claim 67, wherein the at least one source device comprises:  
a network attachable graphics chip adapted to receive graphics data from a graphics port, the network attachable graphics chip comprising:  
a graphics unit;

a compression unit; and  
a network interface.

70. (Previously Presented) The system of claim 67, wherein the at least one source device comprises:

a network attachable graphics chip adapted to receive graphics data from a network port, the network attachable graphics chip comprising:

a graphics unit;  
a compression unit; and  
a network interface.